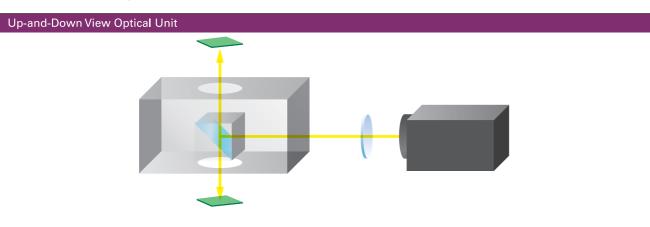
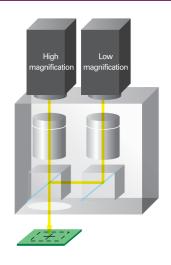
**Customize** Customize

# Custom Unit Examples



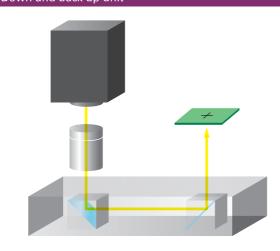
Optical unit recognize up-and-down objects with one camera

# Two cameras, two magnification optical unit



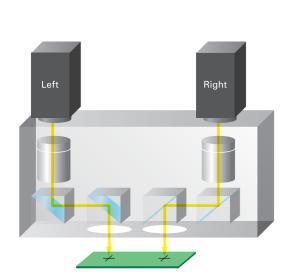
Imaging one target with high and low magnification

## Down and back up unit



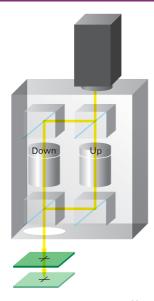
A unit optical path bending in U type Suitable to build in a machine

# Optical measurement between two points unit

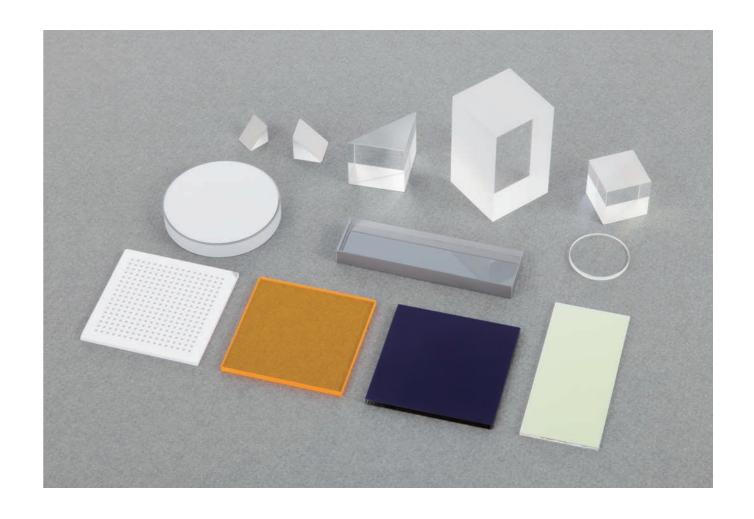


Recognition of two points at the same time

## Two focus points unit



Optical system which has two different WD with one camera



# Optical Components

Through strong partnerships with differing companies,

VS Technology has access to various optical processing technologies such as sharpening, cutting, polishing, coating, etching and the bonding of optical lens elements.

We can also offer custom solutions for optical parts based on your specification.

## (Optical Elements Shaping)

We offer the cutting, rounding, and polishing of various glass materials such as the quartz glass used for transparent pedestals found in LCDs.

# [Precise Film Etching]

We are capable of etching of production record information, reference charts and other texts on varying materials such as thin metals, plastics, and etc.

## [Thin Coatings By Vacuum Deposition]

We can create and apply IR cut, ND, AL mirror, cold mirror, beam splitter, AR and other various coatings.

## (Molding of Materials)

The creation of high quality molds from metal or plastics for the forming of spherical/aspherical lenses, Fresnel lenses, reflectors and other items.

**Table for FOV Table for FOV** 

# ■ Table for FOV (mm) Sensor size for VST use

	18.1 22.6 13.6 2470 × 3300 5.5 $\mu$ m	14.1 17.5 10.3 3000 × 4096 3.45 μm	11.26 15.9 11.26 2048 × 2048 5.5 μm	8.4 11 7.1 2054 × 2456 3.45 µm
Optical Mag.	4/3" 13.6 x 18.1	1.1" 10.3 × 14.1	1" 11.26 x 11.26	2/3" 7.1 x 8.4
0.1x	136.0 x 181.0	103.0 × 141.0	112.6 × 112.6	71.0 x 84.0
0.2x	68.0 x 90.5	51.5 x 70.5	56.3 x 56.3	35.5 x 42.0
0.25x	54.4 × 72.4	41.2 x 56.4	45.0 x 45.0	28.4 x 33.6
0.5x	27.2 × 36.2	20.6 x 28.2	22.5 x 22.5	14.2 x 16.8
0.8x	17.0 × 22.6	12.9 x 17.6	14.1 x 14.1	8.9 x 10.5
1.0x	13.6 x 18.1	10.3 x 14.1	11.3 x 11.3	7.1 x 8.4
1.5x	9.07 × 12.07	6.9 x 9.4	7.51 x 7.51	4.73 x 5.60
2.0x	6.80 × 9.05	5.2 x 7.1	5.63 x 5.63	3.55 x 4.20
4.0x	3.40 × 4.53	2.6 x 3.5	2.82 x 2.82	1.78 x 2.10
10.0x	1.36 x 1.81	1.0 x 1.4	1.13 x 1.13	0.71 x 0.84

	7.1 8.9 5.4 1536 × 2048 3.45 μm	6.4 8 4.8 1040 × 1360 4.65 μm	5.7 7 4.2 1944 × 2592 2.2 µm	4.8 6 3.6 768 x 1024 4.65 µm
Optical Mag.	1/1.8" 5.4 × 7.1	1/2" 4.8 × 6.4	1/2.5" 4.2 × 5.7	1/3" 3.6 x 4.8
0.1x	54.0 × 71.0	48.0 × 64.0	42.0 x 57.0	36.0 × 48.0
0.2×	27.0 x 35.5	24.0 x 32.0	21.0 x 28.5	18.0 x 24.0
0.25x	21.6 x 28.4	19.2 x 25.6	16.8 x 22.8	14.4 x 19.2
0.5×	10.8 x 14.2	9.6 x 12.8	8.4 × 11.4	7.2 × 9.6
0.8x	6.8 x 8.9	6.0 x 8.0	5.3 x 7.1	4.5 x 6.0
1.0×	5.4 x 7.1	4.80 x 6.40	4.2 x 5.7	3.6 x 4.8
1.5x	3.60 × 4.73	3.20 × 4.27	2.80 x 3.80	2.40 × 3.20
2.0×	2.70 x 3.55	2.40 x 3.20	2.10 x 2.85	1.80 x 2.40
4.0×	1.35 x 1.78	1.20 x 1.60	1.05 x 1.43	0.90 × 1.20
10.0x	0.54 × 0.71	0.48 × 0.64	0.42 × 0.57	0.36 × 0.48

<sup>\*</sup>Accurate sensor size may vary, Depends on the camera manufacturer.

# ■ Table for FOV (mm) Reference for market sensor size

	11.46 16.2 11.46 4096 × 4096 2.8 $\mu$ m	13.1 15.7 8.7 5472 x 3648 2.4 µm	11.46 14.4 8.6 4096 × 3072 2.8 µm	11.4 13.4 7.1 1936 × 1216 5.86 µm
Optical Mag.	1" 11.46 × 11.46	1" 8.7 x 13.1	8.6 × 11.46	1/1.2" 7.1 x 11.4
0.1x	114.6 x 114.6	87.0 x 131.0	86.0 x 114.6	71.0 x 114.0
0.2x	57.3 × 57.3	43.5 × 65.5	43.0 × 57.3	35.5 x 57.0
0.25x	45.8 x 45.8	34.8 x 52.4	34.4 x 45.8	28.4 × 45.6
0.5x	22.9 x 22.9	17.4 x 26.2	17.2 x 22.9	14.2 × 22.8
0.8x	14.3 x 14.3	10.9 x 16.4	10.8 x 14.3	8.9 x 14.3
1.0x	11.5 x 11.5	8.7 x 13.1	8.6 x 11.5	7.1 x 11.4
1.5x	7.6 x 7.6	5.80 x 8.73	5.73 × 7.64	4.73 x 7.60
2.0x	5.7 x 5.7	4.35 x 6.55	4.30 x 5.73	3.55 x 5.70
4.0x	2.9 x 2.9	2.18 x 3.28	2.15 x 2.87	1.78 x 2.85
10.0x	1.1 x 1.1	0.87 x 1.31	0.86 × 1.15	0.71 x 1.14

## Line Sensor Size

Line Sensor Size					
[2K sensor]	[4K sensor]	1		[6K senso	r]
2048×10μm 20.5mm	4096×7μm	28.7mm		6144×7µm	43.0mm
2048×14μm 28.7mm	4096×10μm	41.0mm	_		
[7K sensor]	[8K sensor]	1			
7450×4.7μm 35.0mm	8192×7μm	57.3mm			
	8192×10μm	81.9mm			
[12K sensor]					
12288×3.5μm 43.0mm					
12288×5μm 61.4mm					
12288×7μm 86.0mm					

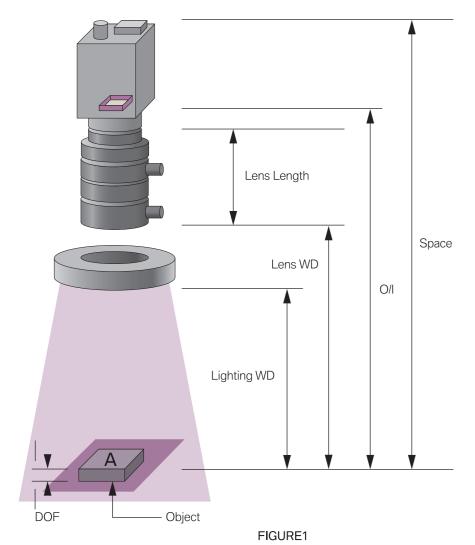
16384×3.5μm 57.3mm

16384×5μm 81.9mm

\*Accurate sensor size may vary, Depends on the camera manufacturer.

## Points for choosing a Lens

It is critical to consider the required conditions for your application which is key for choosing the correct imaging devices. Common parameters and dimensions are shown. (Refer to FIGURE1)



#### Camera

Area sensor or Line sensor Sensor size / Flange back Lens mount / B · W or Color etc

#### Lens

Type of Lnes (depend on application) Fixed iris or adjustable Fixed Mag or adjustable Lens size etc

#### Illumination

Type of light source Lighting Method Lighting WD etc

#### Environment

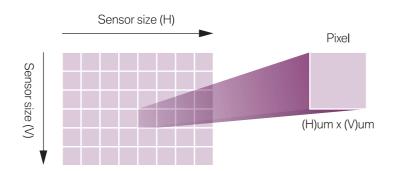
Vibration, Shock Unnecessary Light Dust, Water Temperature, Humidity

# **Sensor Size**

## Sensor size = Pixel size (V) or (H) x Effective Pixel amount (V) or (H)

Pixel size: 4.4um x 4.4 um Effective Pixel amount: 1600 x 1200

Sensor size(V) = 0.0044 x 1200 = 5.28mm Sensor size(H) =  $0.0044 \times 1600 = 7.04$ mm Sensor size =  $7.04 \times 5.28$ mm

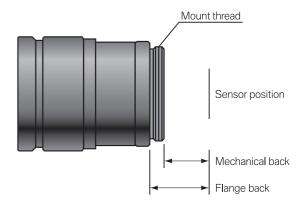


#### **Camera Mount**

Each camera mount has a different size thread and flange back (FB: distance from sensor to lens flange) Common camera mount FB are shown below.

#### Area Camera

C-mount	FB (mm)	Line Camera	FB (mm)
CS-mount	17.526	F-mount	46.5
M-mount	12.526	M42-mount	* 1
S-mount	M15.5/P0.5	M72-mount	* 1
	M10.5/P0.5		



\*\*1. FB size depends on the camera manufacturer.
You need to make sure both mount thread and FB are correct to get the correct image.

VST mainly offers C, F and M72 mount but also some special mounts for remote head cameras. Please contact us for more details if you have a special lens mount.

## **Optical Magnification**

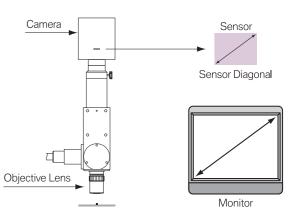
Magnification is a ratio between FOV and Camera sensor size.

## **Monitor Magnification**

When the image is displayed on a monitor, the diagonal of the sensor is expanded and shown to the diagonal of the monitor. The magnification on monitor is varied by sensor size and monitor display size.

Monitor.Mag = 
$$\frac{\text{Monitor Diagonal}}{\text{Sensor Diagonal}} \times \text{Opt. Mag}$$

\*Calculation is based on Underscan mode of monitor. It will be slightly different when monitor is on Overscan mode.

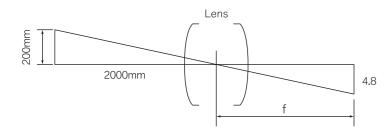


## Focal Length (f)

Distance from rear principal point (H2) to the image plane. Required lens focal length of your application can be calculated by FOV, WD and sensor size.

This is to get approximate focal length idea only.

Please contact us for choosing a lens.



$$f(mm) = \frac{WD \times Sensor size (H) or (V)}{FOV (H) or (V)}$$

ex.)
WD: 2000mm
Object height: 200mm
Sensor size: 1/2" (4.8 x 6.4mm)

$$f(mm) = \frac{2000 \times 4.8}{200} = 48mm$$

If WD is fixed, FOV will be lager when using a shorter focal lens, and smaller when using a longer focal length lens.

If FOV is fixed, WD will be shorter when using shorter focal length lens, and longer when using a longer focal length lens.

## Field of View (FOV)

FOV (H) or (V) = 
$$\frac{\text{Sensor size (H) or (V)}}{\text{Opt. Mag}}$$

ex.) Sensor size: 1/3" (H) 4.8mm, Opt.Mag: 2.0x

$$FOV(H) = \frac{4.8}{2.0} = 2.4 \text{mm}$$

\*\* In specification tables of this catalogue, FOV is calculated by standard size of CCD sensor. To get an exact FOV of your image, please calculate by effective pixel amount and pixel size of the sensor.

#### WD (Working Distance)

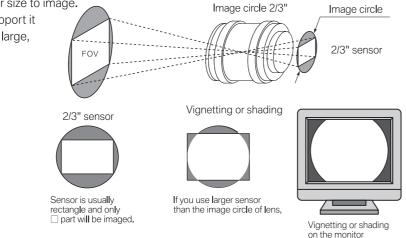
The distance between the object and front of the lens.

## O/I (Object to Imager)

The distance between the object and sensor.

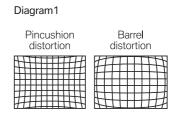
# **Image Circle**, Shading

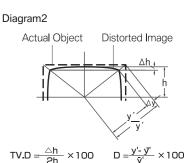
A lens has the ability to support a certain sensor size to image. The maximum sensor area that the lens can support it defined as Image Circle.If the sensor size is too large, it causes "Shading" or "Vignetting".



#### **TV Distortion (TV.D)**

The ratio of amount of bending against actual object straight line in a longitudinal direction. Expressed in percentage.





#### F Number (F/#)

F number defines the brightness of lens at infinity imaging. Smaller number lens has generally brighter image. F/# = Focal Length / Diameter of Entrance Pupil ( Effective Aperture )

# Working F/# (W.F/#)

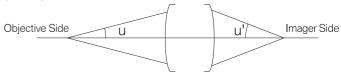
Working F# defines the brightness at a certain magnification.

W.F/# =  $(1+Opt Mag.) \times F/# = Opt Mag. / 2NA$ 

# NA (Numerical Aperture)

Measure of the cone of light accepted by a lens. NA is given by:

Object side NA = sin u x n Imager side NA' = sin u' x n'



The half angle of objective side entrance pupil is u, the half of image side of exit pupil is u', and objective side refractive index is n, image side refractive is n'

\*\* For macro lenses, NA is defined by: NA=M/2xF, NA'=1/2F, relation of NA and NA' is NA=NA'x Opt Mag.

#### Depth of Field (DOF)

DOF is a range of object distance, which the image appears to be sharp and focused.

Also a parameter describing the distance of imaging side (sensor side) is called depth of focus.

Tolerable level of blur is called Permissible Circle of Confusion, or Permissible COC.

This represents the smallest diameter of a bundle of rays when being focused on an image plan.

The diameter of Permissible COC will be defined y each application,

pixel size of camera and the person who actually measures.  $\,$ 

The amount of DOF shown in this catalogue is given by:

DOF = 2 {(Permissible COC ×W.F#/Opt Mag. }

 $DOF = \frac{Permissible COC}{(Nax Opt Mag.)}$ 

Permissible DOF Permissible

\*We use Permissible COC at 0.04mm in this catalogue.

HOURS
www.hours-web.com

Non-Permissible

Center point of focus

Permissible

#### **Relative Illuminance**

Relative Illuminance is a ratio of brightness between center and corner of the image. It is expressed in percentage against the center in 100%.

#### **Airy Disk and Resolution**

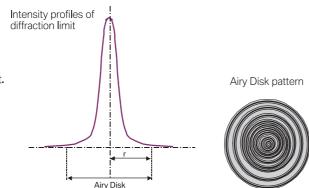
Even an ideal lens without any aberrations cannot reproduce an object detail. Diffration will limit the resolution possible. The smallest achievable spot from a lens is called Airy Disk. The radius r of the spot is given by wavelength  $\lambda$  and numerical aperture NA:

 $r = 0.61 \times \lambda / NA$ 

The longer wavelength of the illuminating light has larger spot.

ex) A lens with NA0.07 at wavelength 550nm.  $r = 0.61 \times 0.55 / 0.07 = 4.8$ um.

The resolution on the specification sheet of VST is given by this equation.



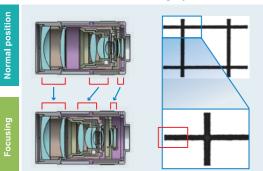
#### **Resolving Power**

Resolving power is expressed in terms of the number of line-pairs per millimeter ( lp/mm ) - the most number of black and white lines in one millimeter to be distinguished. The contrast level of image has to be defined to avoid differences between individuals.

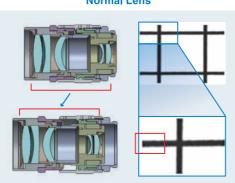
#### **Floating System**

Normal lenses shift just a single group of elements for focusing. Additional floating elements (see picture below) can improve the close-focus performance significantly. Because the floating component is separate to the focusing lens group, aberrations caused by lens extensions are significantly reduced. Benefits are particularly great in macro lenses because they cover a wide range of focus distances and in wide-angle.

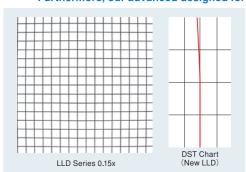


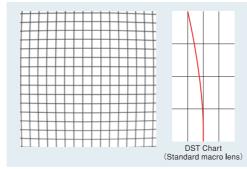






Furthermore, our advanced designed for Distortionless machine vision macro lens



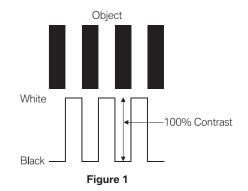


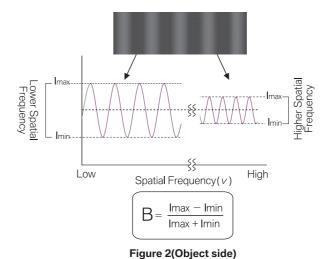
## **MTF and Resolution**

The modulation transfer function (MTF) describes how the contrast varies with respect to spatial frequency. MTF represents the ability of a lens to transfer information from the object to the image.

The contrast is usually measured by a spatial frequency test target with black and white line pairs and if the intensity between black and white is perfectly described, contrast (modulation) is 100%. (Figure 1)

If the features between black and white (gray level) cannot be resolved, the contrast is too low. Higher spatial frequency is usually imaged with less contrast because of aberrations of lens.





Frequency

Spatial Frequency(v)

A = Imax - Imin Imax High

A = Imax - Imin Imax High

Figure 3(Image side)

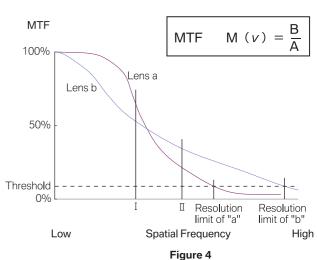
Figure 2 and 3 shows the spatial frequency against gray level at object side A and image (sensor) side B. The contrast (MTF) is given by ratio of A and B.

Resolution is the ability of lens to distinguish between two features that are close together. It is generally expressed in micrometers but it is affected by contrast, too. MTF express the relation between resolution and contrasts.

Lens has lower MTF at higher frequency and MTF below 0.1 is normally not able to be resolved black and white which is usually lower resolution number than calculated.

Figure 4 shows two different lenses with different spatial frequency in each contrast level. Lens "a" has low resolution level but high contrast at low spatial frequency, however, higher resolution lens "b" has lower contrast at same level of frequency. Thus, lens "b" is higher resolution than lens "a" at high frequency level.

But in actual machine vision applications, lens ability depends on different issues and it is not necessarily appropriate to suggest a lens only by resolution numbers.

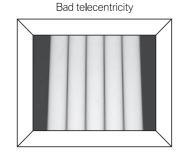


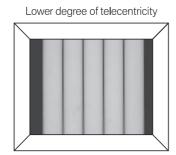
## **Telecentricity**

Telecentricity determines the amount that magnification changes with working distance. Better telecentricity means less magnification changes. Telecentric lens has parallel chief rays to its optical axis and bad telecentricity lenses produce images with higher magnification when the object is closer and the object can be seen differently between center and field

The degree of telecentricity is measured by the chief ray angle in the corner of the image field. You can easily check the telecentricity using a target as shown below. Telecentric lens is very important for gauging threedimensional objects or objects whose working distance is not stable.







## **Type of Machine Vision Lenses**

Generally machine vision optics are classified into Macro lens for high magnification and CCTV or photographic lens for infinity imaging.

Telecentric lens is categorized as macro lens. Most of maco lens is spacially designed for short working distance (WD:10mm-500mm) to have high image quality in brightness, distortion, resolution in entire field of view (FOV).

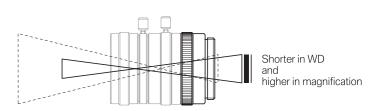
Macro lens is often designed for specific WD without a focus adjustment and you need to set-up the camera position precisely. The out line of machine vision lenses are shown as below Table.

	Feature	Advantages	Disadvantages
Telecentric Lenses	The chief ray is parallel to its optical axis. Necessary for co-axial illumination	High measurement accuracy in height wise. No perspective error in entire field.	Big in dimensions Expensive
Macro Lenses	Specially designed for short working distance.	Small distortion Compact & Lightweight Vibration resistance	Able to focus in a certain range only. Limited FOV(magnification) range.
Fixed Focal Length Lenses	Able to focus infinity Adjustable focus and iris	Wide range of FOV and WD Low cost Suitable for large FOV	Weak in vibration Distortion in short WD
Line Scan Lenses	Specially designed for long line sensor Usually come with big camera mount	Small distortion and shading Vibration resistance	Big in size and heavy weight
Zoom Lenses	Enable to change magnification without changing WD and camera position.	Suitable for the application which need to change magnifiaction frequently.	Big in dimensions

#### **Extension Tube**

Tubes used between lens and camera when you need to focus in shorter WD than the lens MOD( minimum object distance ). FOV will be also smaller consequesntly.

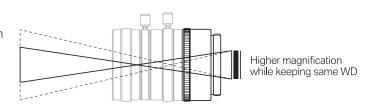
SV-EXR series are available in 12 length type from 0.2mm to 50mm.



#### **Rear Converter Lens**

A optional lens used between lens and camera when you need to get higher magnification (smller FOV) without changing WD.

SV-X series are from 1.5x to 5.0x.



# The Spec for Environment

Oparating : -5 ~ 50°C

80% (Non-condensing)

Strage : -10 ~ 60°C

90% (Non-condensing)

## **Duration of Warranty**

One year from the date of purchase of the product to VST in principle.

#### **Terms of Warranty**

Under the warranty, VST Corp. shall replace or repair the defective parts or replace products without any charge, if failure or defection should occur during ordinary use.

This warranty does not cover products under the following conditions.

## VST shall not be responsible for the following conditions:

- ① The damages resulting from external causes including accident of fire, earthquake, flood, thunderstorm, electrical surges, and other natural disaster.
- ② The products have been broken-down or damaged as the result of dropping or other impact, due to inappropriate handling.
- ③ The damage caused by the connected to the product.
- (4) The products which have been subjected to improper repair, modification or altered by anyone other than VST.
- ⑤ The damage caused by the reasons which nobody could predict due to limitations of technology in the time of shipment or the contract between customer and VST.
- (6) The collateral damage such as the loss of business interests or business interruption caused by the use of products or the unusable goods.
- The impediment or loss such as a late of lost package and etc. attribute to export contracts.

#### **Preliminary Note**

Please note that we will announce you 3mounths in advance on our website in the case that we discontinue the products or change the specifications of the products in this catalogue and we will integrate to subsequent model.